

Time Slip

Posted on April 14, 2019

This post is also available in:  [Deutsch \(German\)](#)  [English](#)  [Nederlands \(Dutch\)](#)



In the early years of drag racing, timeslips were issued by hand – today everything is measured and printed out by computer. After a run, the driver receives a timeslip with all the important information he needs to better estimate his 'dial-in' and, if necessary, make changes to the set-up of his vehicle:

- Reaction time
- E.T. Elapsed Time / travelled time
- Average speed
- Top Speed
- Winner / Loser

The information on the timeslips can vary slightly from track to track. At some racetracks, for example, the time travelled



after various intervals is also noted on the timeslip. One of the most common interval times is after 60 feet. Based on the 60-foot time, the driver can see how well he got away from the starting line. The opponent's information is also shown on your own timeslip.

Quelle: Dragracinghistory.de